



# Bayesian Gait Optimization for Bipedal Locomotion

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Lauflabor

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TU Darmstadt



- Introduction
- Gait Optimization
- Bayesian Optimization
  - Brief introduction to Gaussian Processes
- Experimental Results
  - LQG
  - Bipedal walker “*Fox*”
- Conclusion

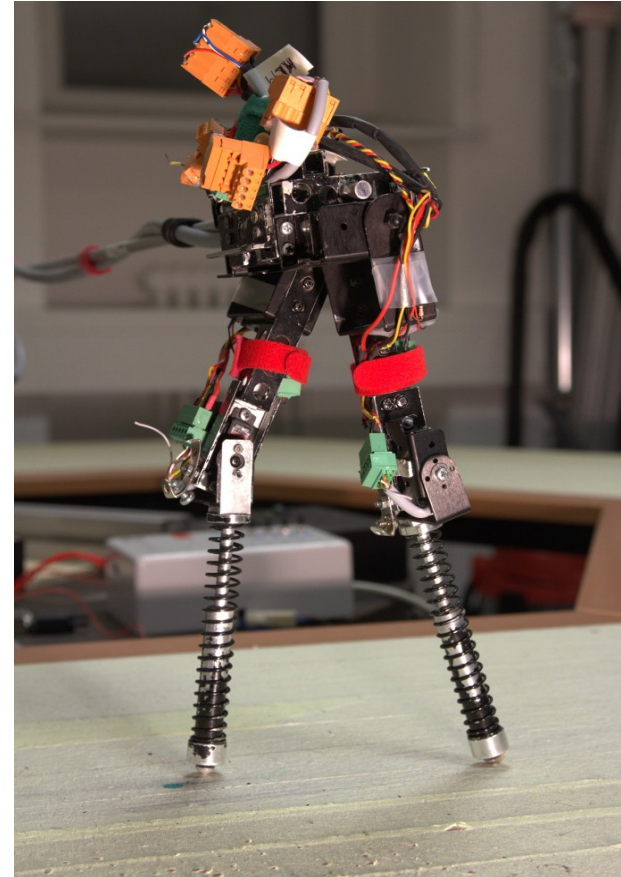


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# Bipedal locomotion

- Versatile kind of Locomotion
- Static vs **Dynamic**
- Desirable properties:
  - Robust
  - Speed
  - Energy efficient



*Figure 1: Dynamic walker “Fox”*

# Gait design

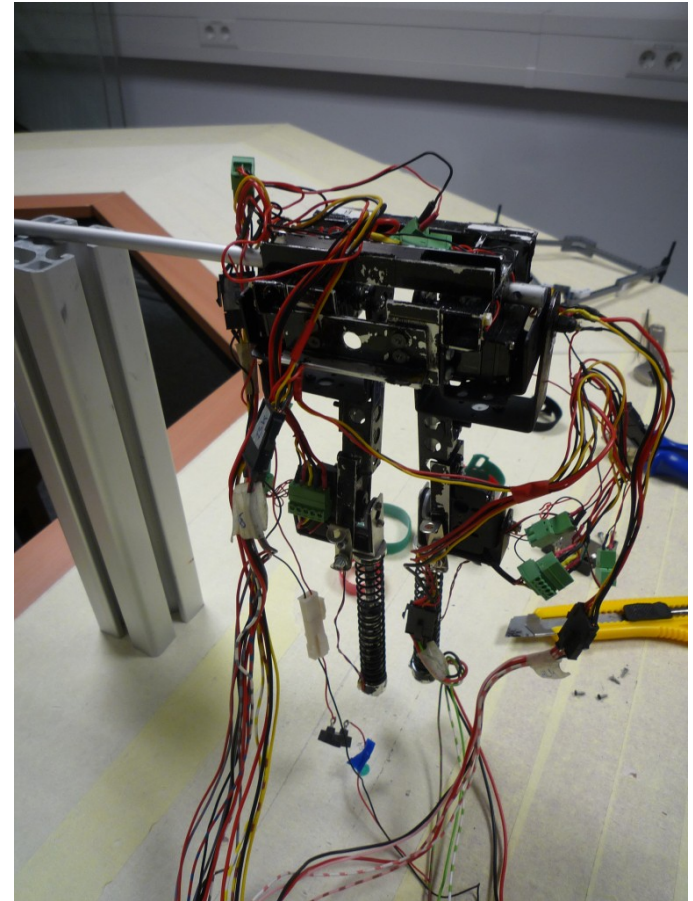


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- Controller already exists
- Need to tune parameters:
  - Empirical process
  - Expert-dependent
  - Robot-specific

Gait optimization:

- Definition of criteria
- Automatic process



*Figure 2: “Fox” disassembled*

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$$\text{Minimize}_{\theta} f(\theta)$$

*$f()$  = objective function (i.e., criteria to optimize) e.g.:*

- *walking speed*
- *energy efficiency*
- *walking robustness*
- *a mixture of the above*

*$\theta$  = parameters of the given controller*

# Optimization Problem



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Necessary properties:

- Global Optimization
- Stochastic objective function (i.e., with noise)
- Zero-order (i.e., no gradients available)







Necessary properties:

- Global Optimization
- Stochastic objective function (i.e., with noise)
- Zero-order (i.e., no gradients available)

Desirable properties:

- Limited needs for interactions
- Reusability of past interactions (if available)
- Use of expert knowledge (if available)



# Some Optimization Approaches



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- Model-free:
  - Grid search
  - Gradient descent
  - Random search
  - Genetic algorithms
  - ...
- Model-based:
  - Bayesian optimization
  - ...



# PhD student-based optimization



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- Student dependent
- Typically requires food



[source: phdcomic.com]

# PhD student-based optimization



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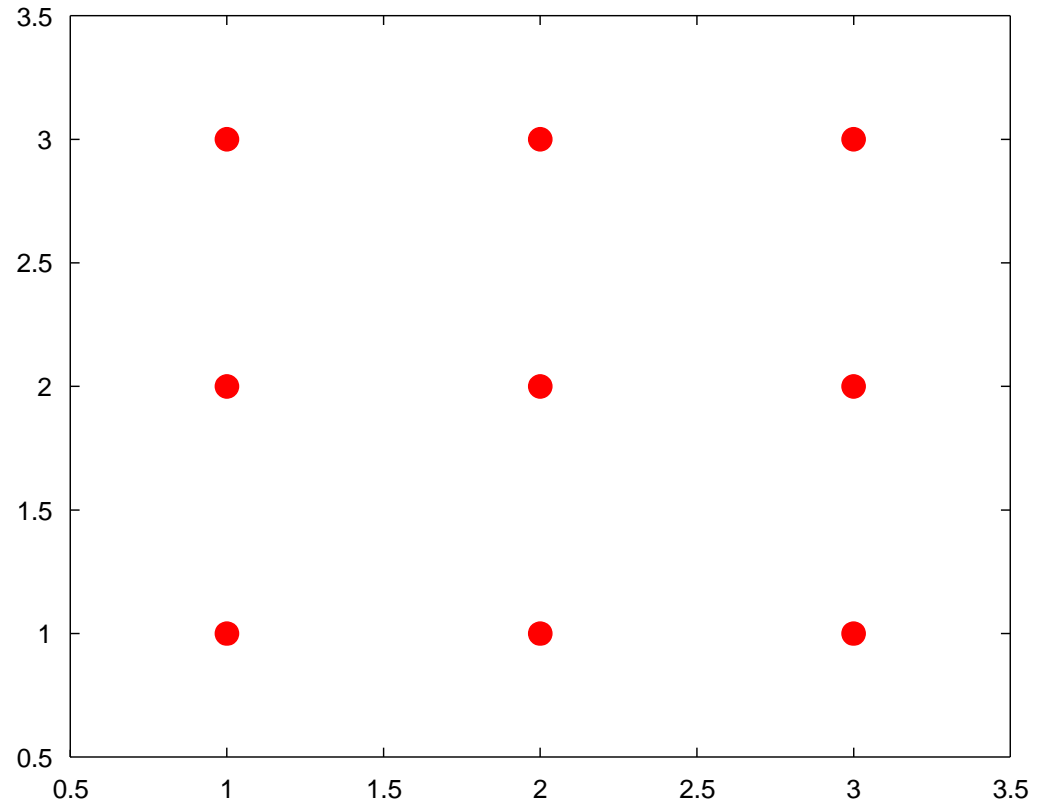
PhD students prefer to  
spend time grilling!!!



# Grid search

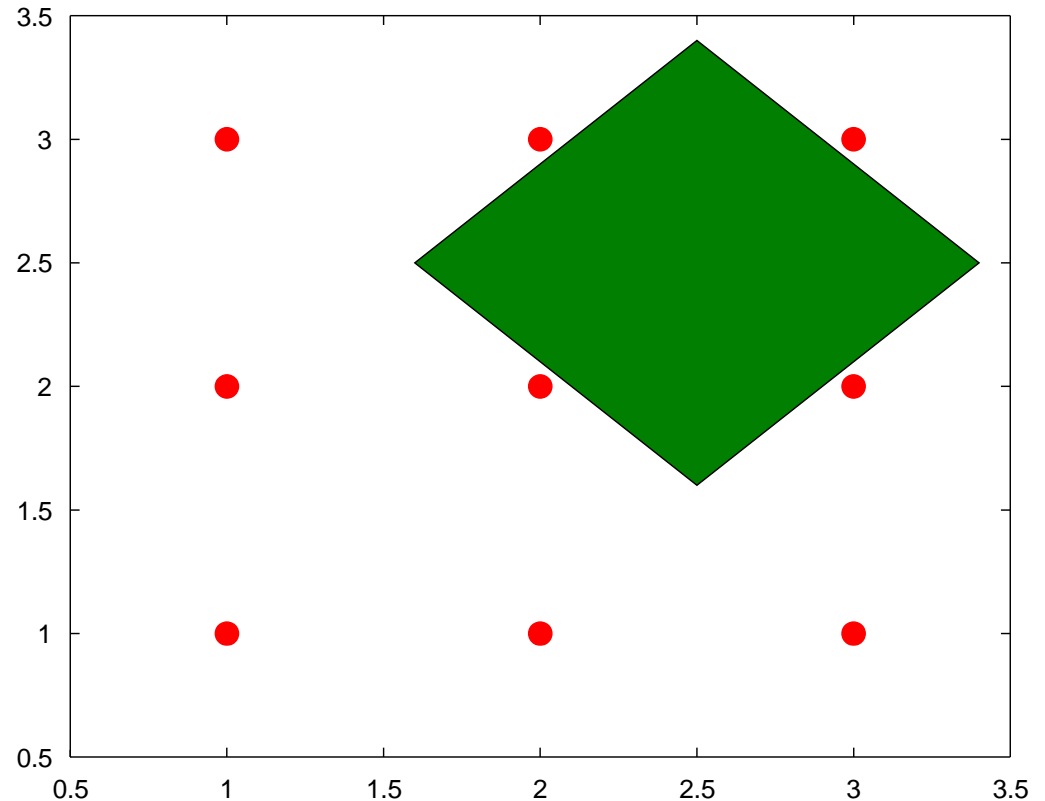


- Create Grid
- Evaluate the points of the grid



# Grid search

- Create Grid
- Evaluate the points of the grid
- Can miss the interesting space!





$N$  = number of points along each dimension

$D$  = number of parameters

$N^D$  evaluations required !

---



$N$  = number of points along each dimension

$D$  = number of parameters

$N^D$  evaluations required !

---

Examples:

$$N = 2, D = 8 \rightarrow 2^8 = 256$$



$N$  = number of points along each dimension

$D$  = number of parameters

$N^D$  evaluations required !

---

Examples:

$$N = 2, D = 8 \rightarrow 2^8 = 256$$

$$N = 3, D = 8 \rightarrow 3^8 = 6561 \rightarrow \text{FORGET ABOUT IT!}$$

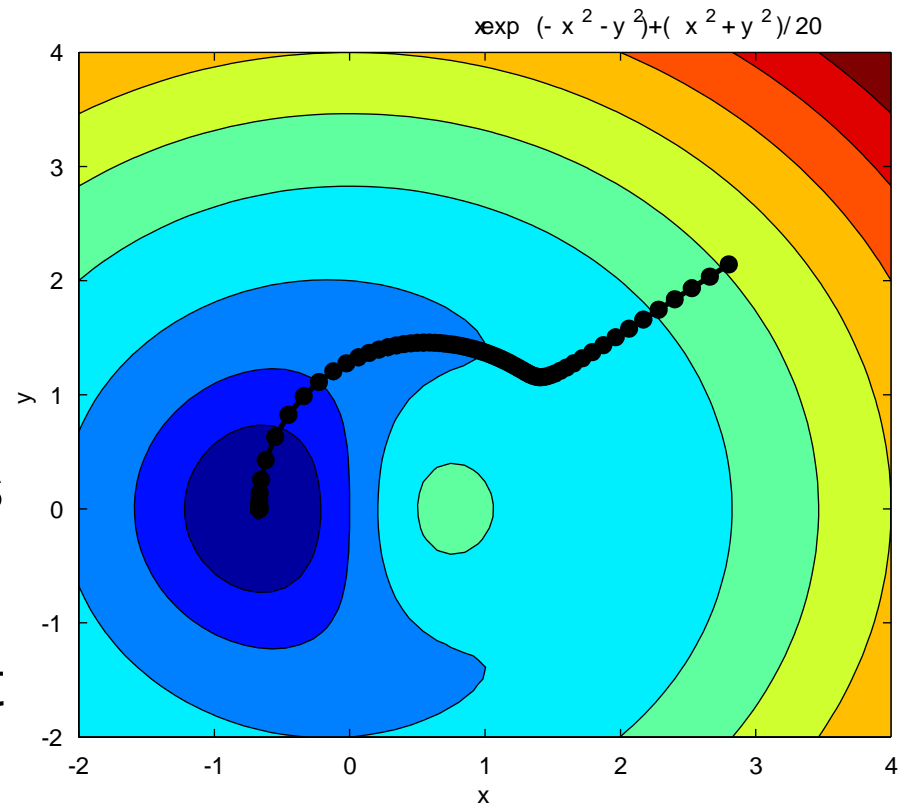
# Gradient Descent-based Optimization



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$$\theta_{t+1} = \theta_t + \varepsilon \nabla_t$$

- Local Optimization
- High number of interactions
- No gradients  $\nabla_t$  available
  - approximate gradient
- No reusability
- No convergence for stochastic





$$\theta_{t+1} = \text{rand}()$$

- Global optimization
- Statistical guarantees
- Better than grid search for manifolds [\[Bergstra 2011\]](#)
- High number of interactions required





- 1 **until** *converged*
- 2     Model is created from previous evaluations
- 3     Optimization of the *response surface* (i.e., the model)
- 4     Evaluation of the *proposed* solution
- 5 **end**





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Global optimization “requires” some kind of exploration



# Some possible models



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- Linear model
- Spline model
- Gaussian Process (GP) model [\[Kushner 1964\]](#)
  - Probabilistic prediction



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# Bayesian Optimization



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- Why a probabilistic model?
- How to choose next point to evaluate?
- How to explore?

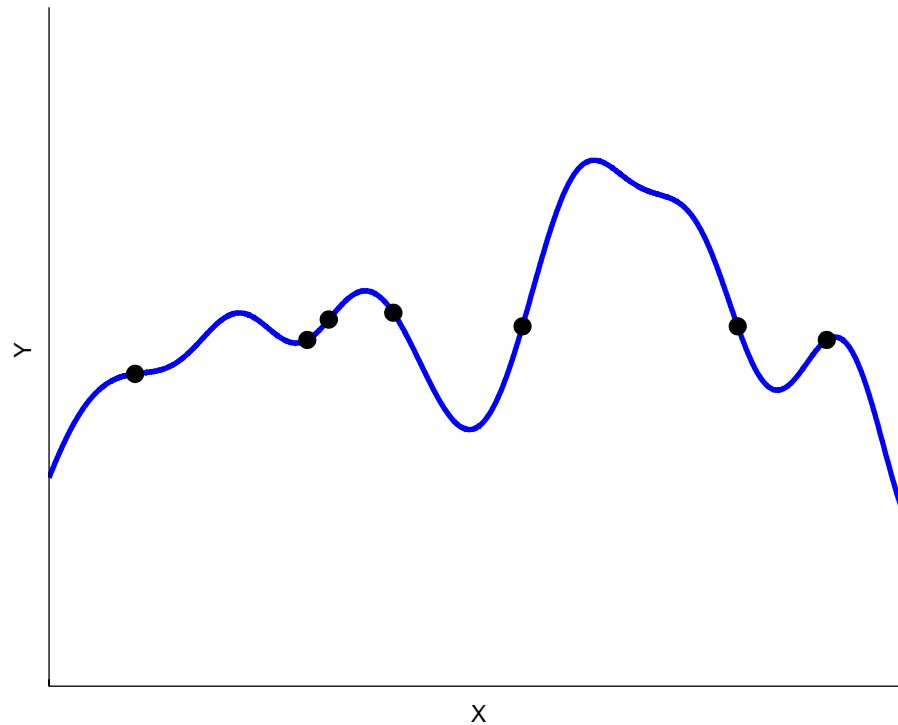




# Regression



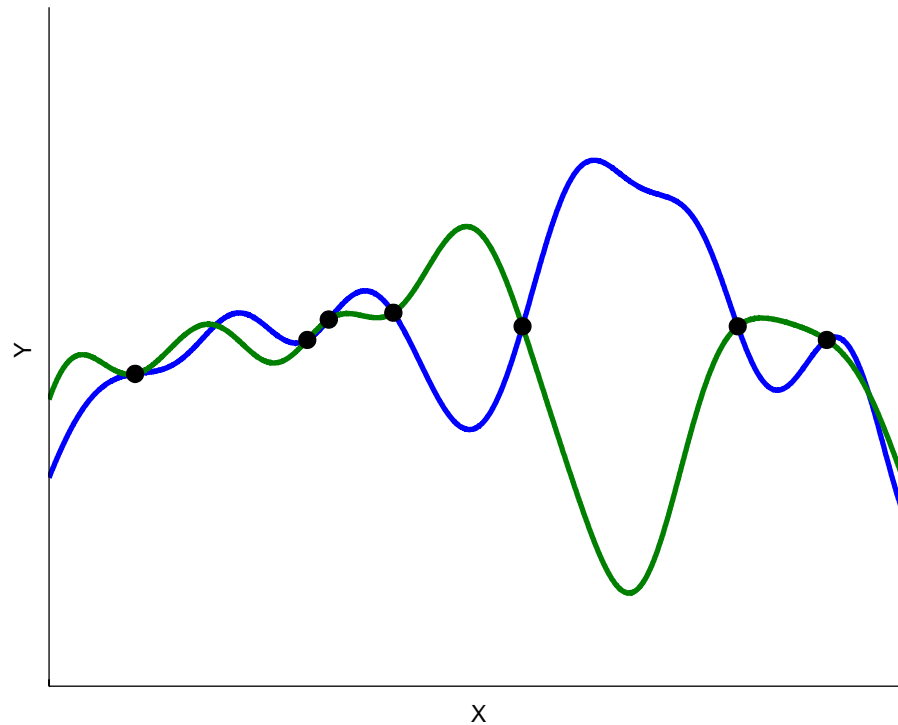
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# Regression



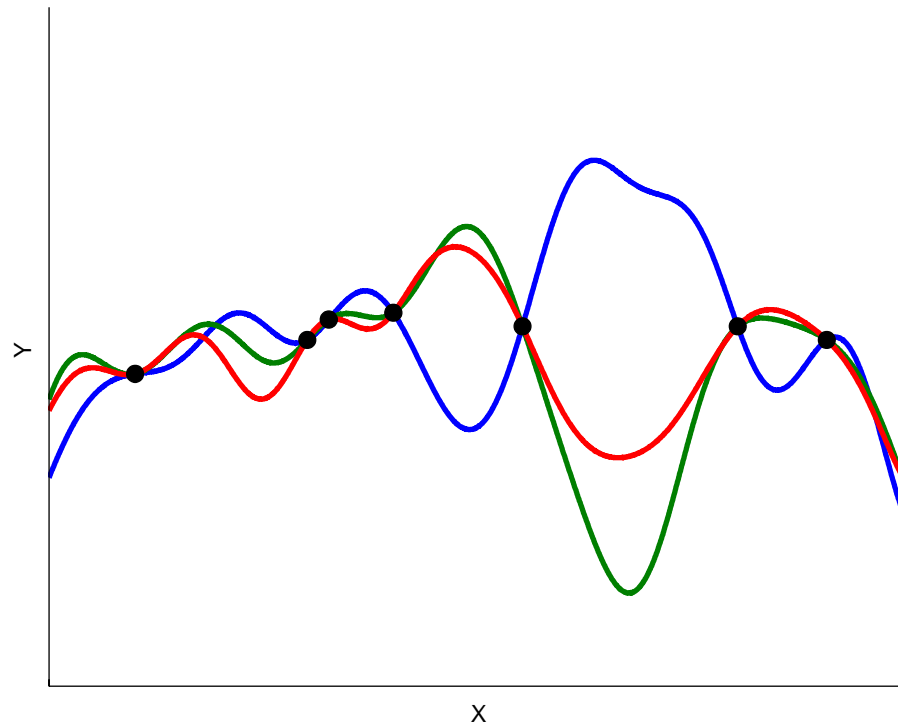
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# Regression



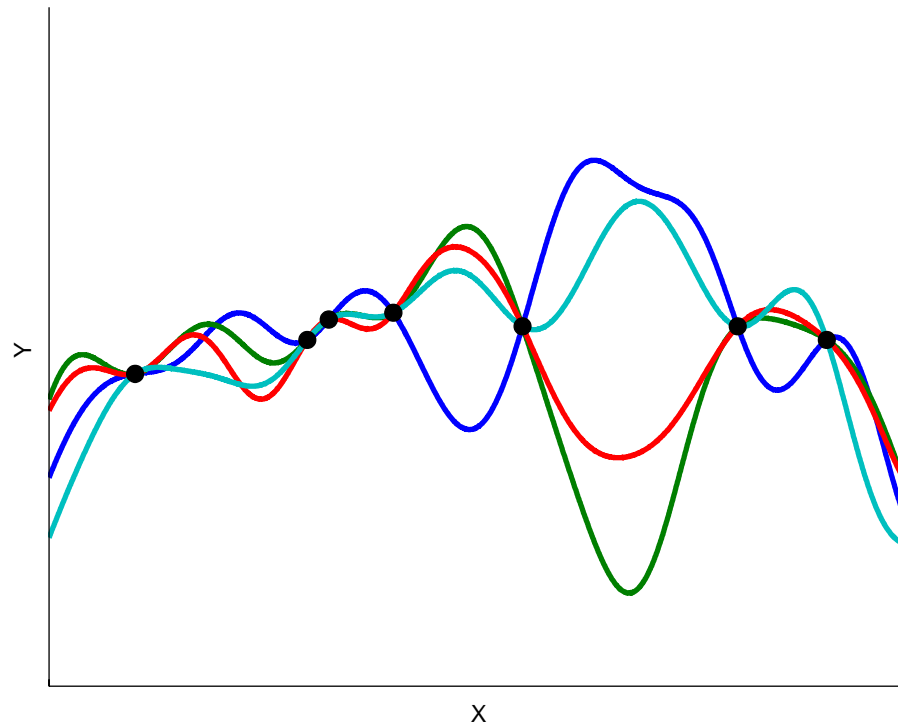
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# Regression



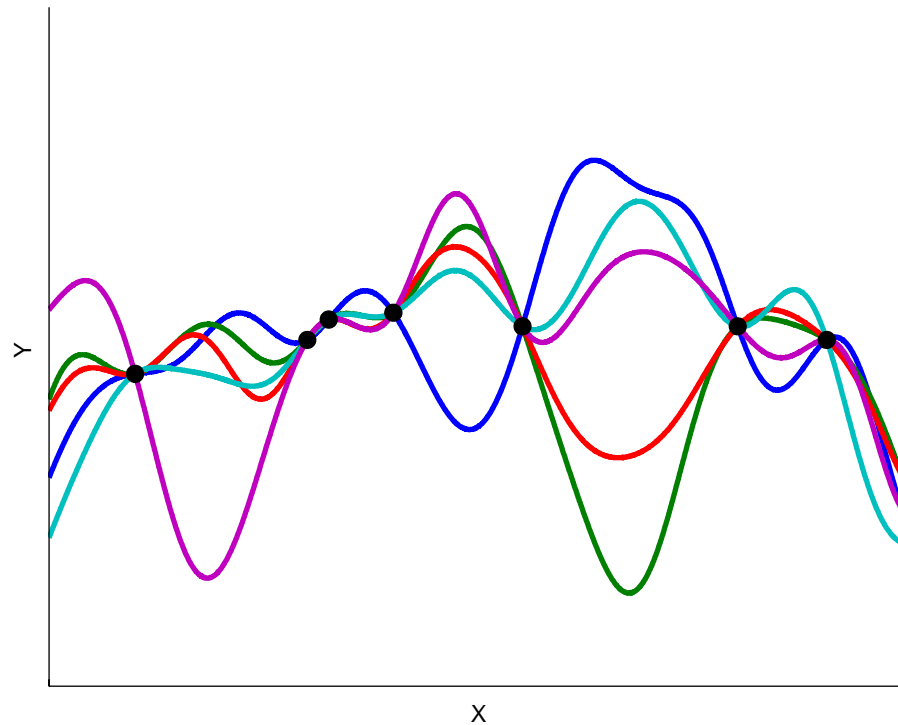
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# Regression



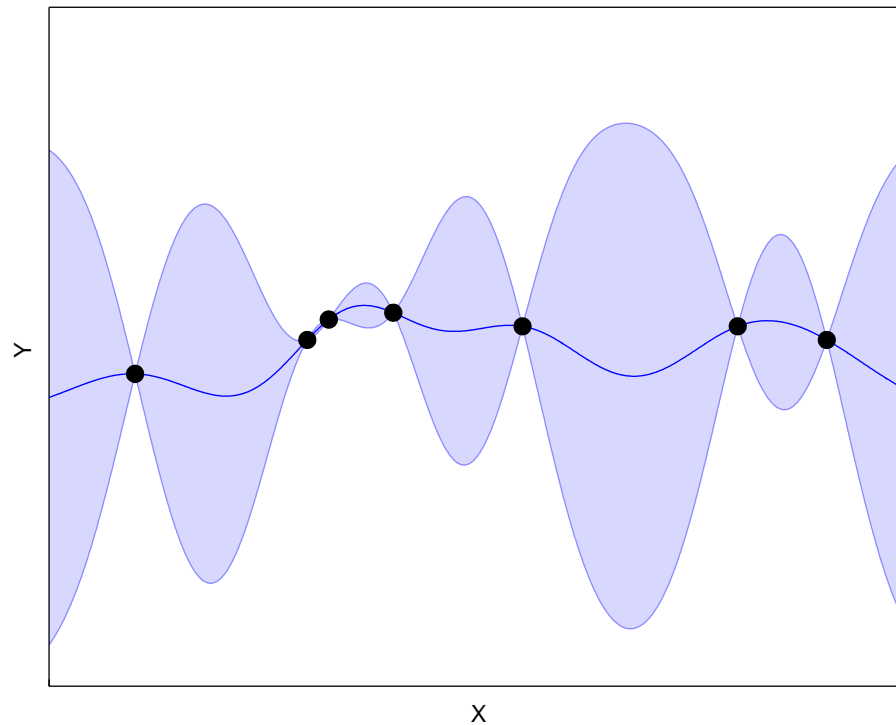
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# Regression



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# Gaussian Processes modeling



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Prediction = probability distribution

- more informative for decision making

Additionally:

- Model is flexible
- Less prone to overfit
- Can model noise



$$y = f(\theta) + \epsilon \quad \epsilon = N(0, \delta^2)$$

$$y(\theta) \begin{cases} \mu(\theta) = k(\theta, X)(K + \delta^2 I)^{-1} y \\ \sigma(\theta) = k(\theta, \theta) - k(\theta, X)(K + \delta^2 I)^{-1} k(X, \theta) \end{cases}$$

Different Covariance functions:

- Square Exponential with Automatic relevance determination (ARD):

$$k(x^p, x^q) = \sigma_f^2 \exp\left(-\frac{1}{2}(x^p - x^q)^T P^{-1}(x^p - x^q)\right)$$

[Rasmussen 2006]



Acquisition function  $\alpha$ : Heuristic criteria that choose the next set of parameters to evaluate

$$\theta_{t+1} = \operatorname{argmin}_{\theta} \alpha(\mu(\theta), \sigma(\theta))$$

- New optimization problem:
  - Global optimization
  - Deterministic
  - First-order: Gradient (and Hessian) in analytical form



Some acquisition functions  $\alpha$  :

- Mean
- Probability of improvement (PI)
- Expected improvement (EI)
- Upper Confidence Bound (UCB) and GP-UCB
- Entropy Search

Trade-offs between exploration and exploitation





- 1 **until** *converged*
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- 4     Optimization of the acquisition *surface*
- 5     Evaluation of the *proposed* solution
- 6 **end**

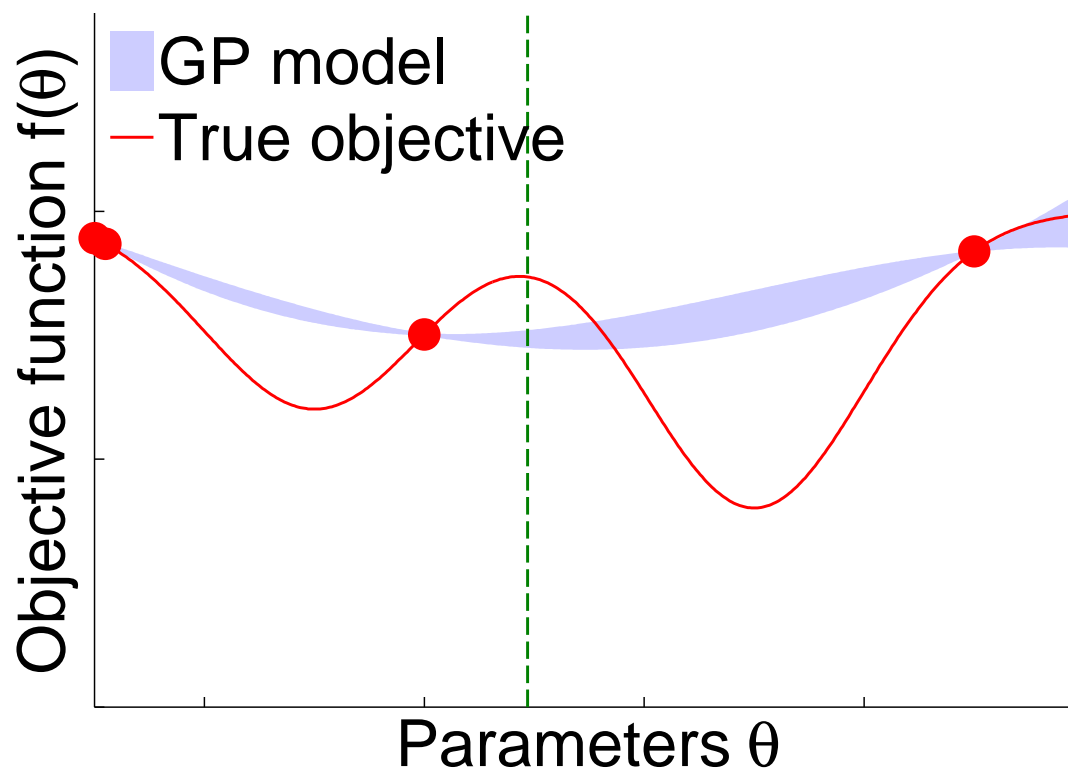
Take care of exploration!



# Bayesian Optimization Example



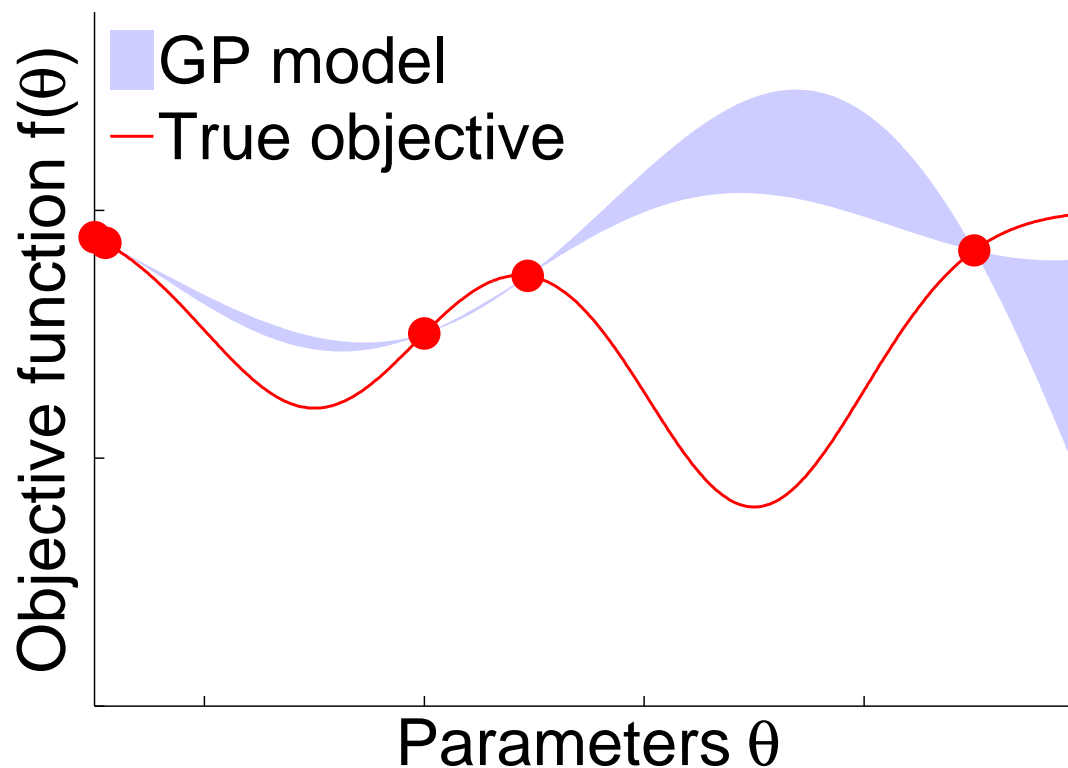
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# Bayesian Optimization Example



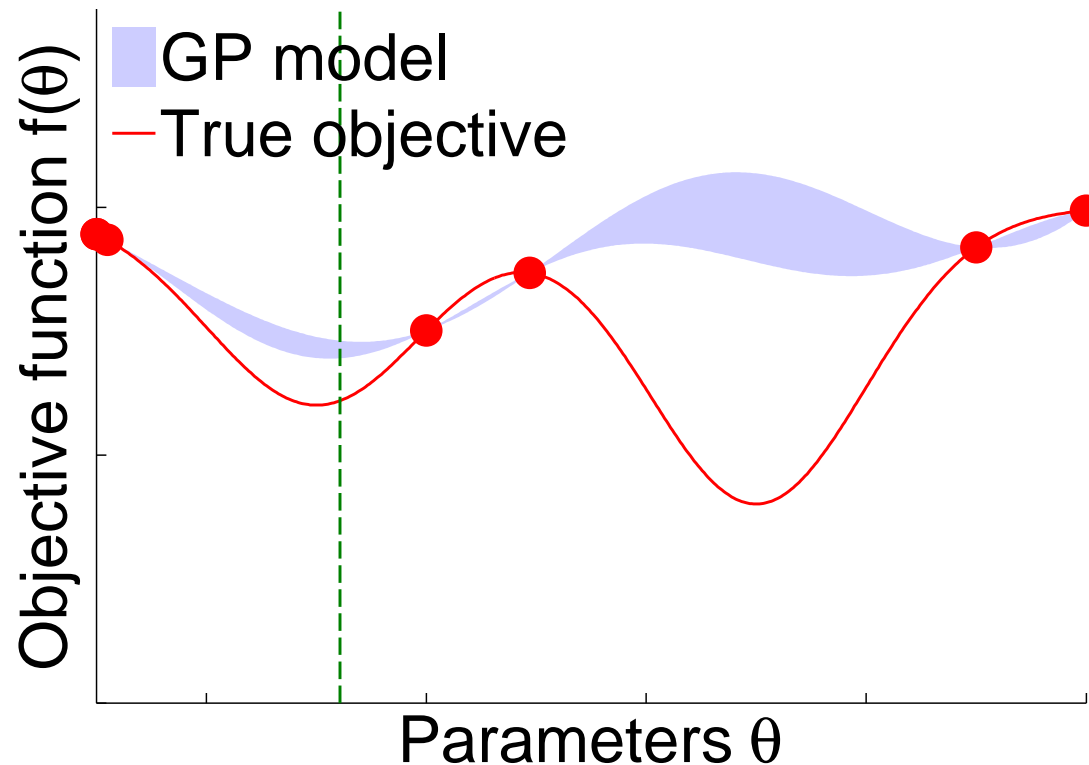
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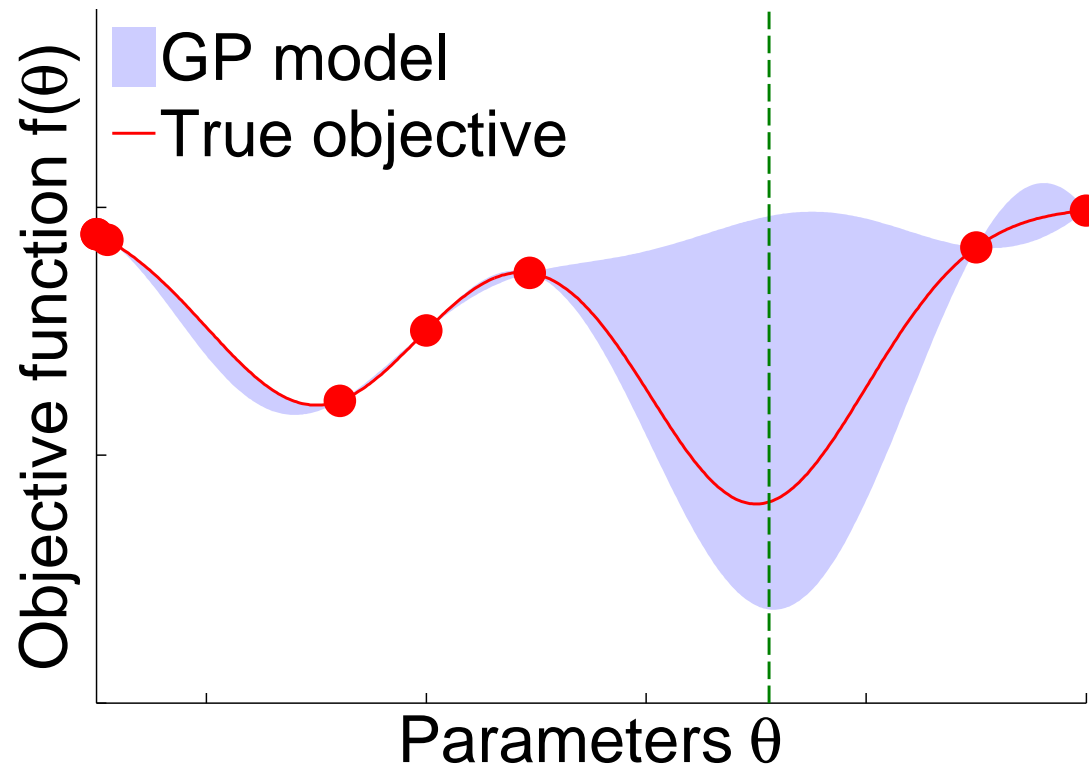
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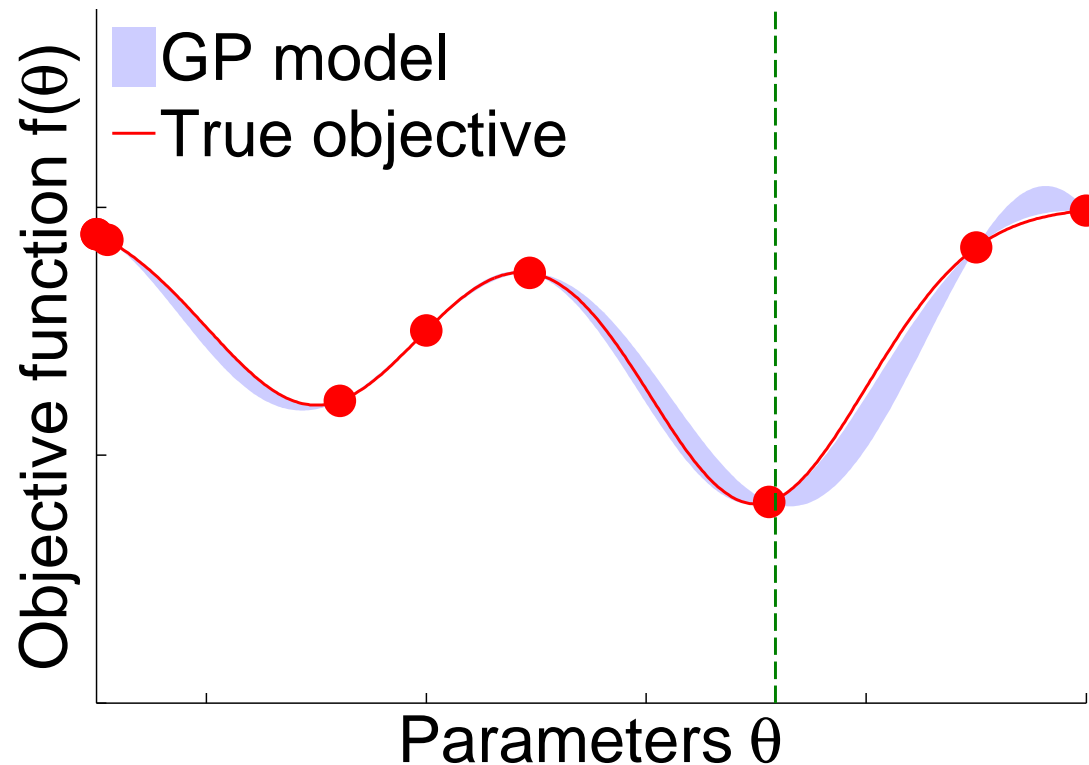
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# Bayesian Optimization Example



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# Linear-Quadratic-Gaussian Problem



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$$x_{K+1} = A x_k + B u_k + w_k \quad w_k = N(0, \Sigma)$$

$$u_k = L x_k$$

$$J = x_N' Q_N x_N + \sum_{k=0}^{N-1} (x_k' Q_k x_k + u_k' R_k u_k)$$

- Find gains  $L$  that maximize cost  $J$
- (Exists optimal analytical solution)

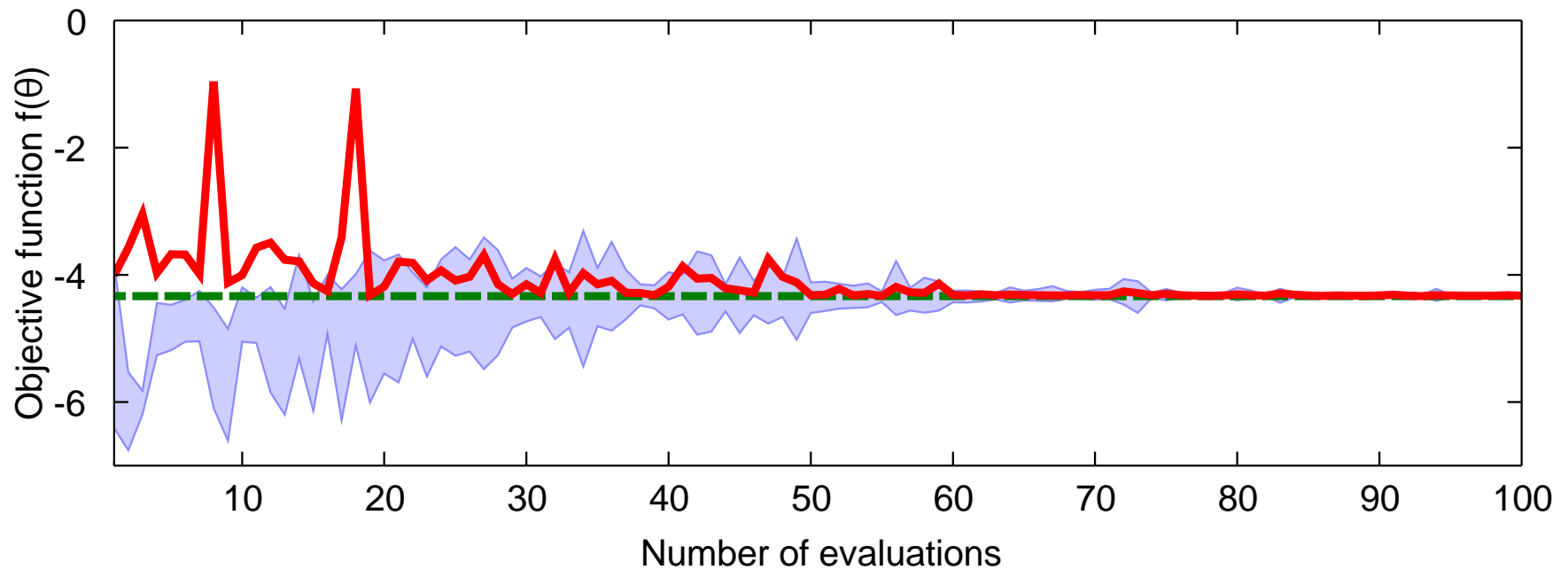
[Bertsekas 2007]



# LQG Optimization



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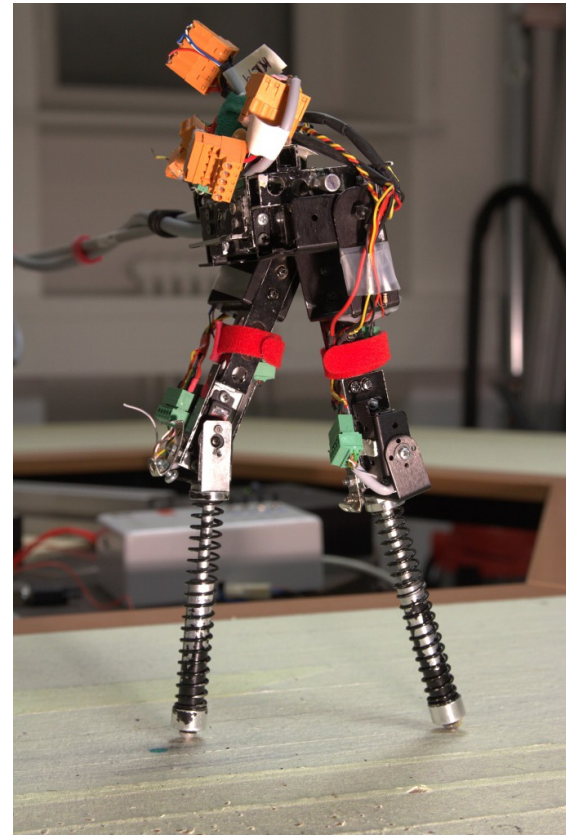


Bayesian Optimization applied to LQG:

- Near-Optimal solutions
- Also applicable to special cases (e.g.,: cases with limited time horizons  $N$ , where the algebraic Riccati equation is not applicable, and the discrete time Riccati equation, which can be applied, does not produce a stationary solution)



- Bipedal Bio-inspired Walker
- 4 actuated DoF:
  - 2 Hips
  - 2 Knees
- Springs in each of the lower legs
- Constrained by a boom to circular walking



# Gait Optimization



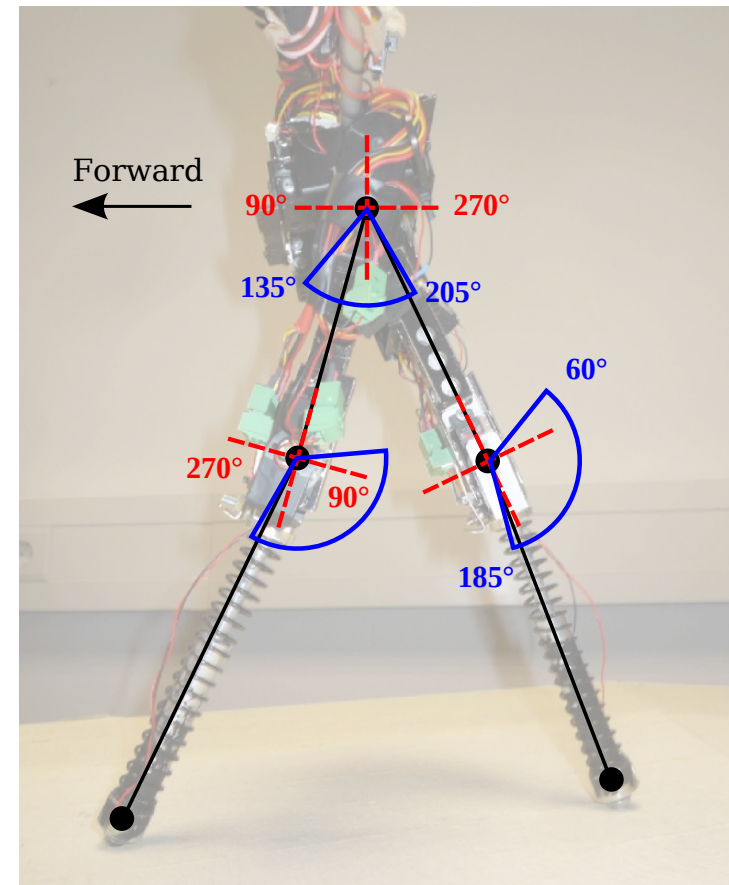
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Objective function:

$$f(\theta) = -\sum_{i=1}^3 V_i(\theta)$$

(Intuition: speed + reliability)

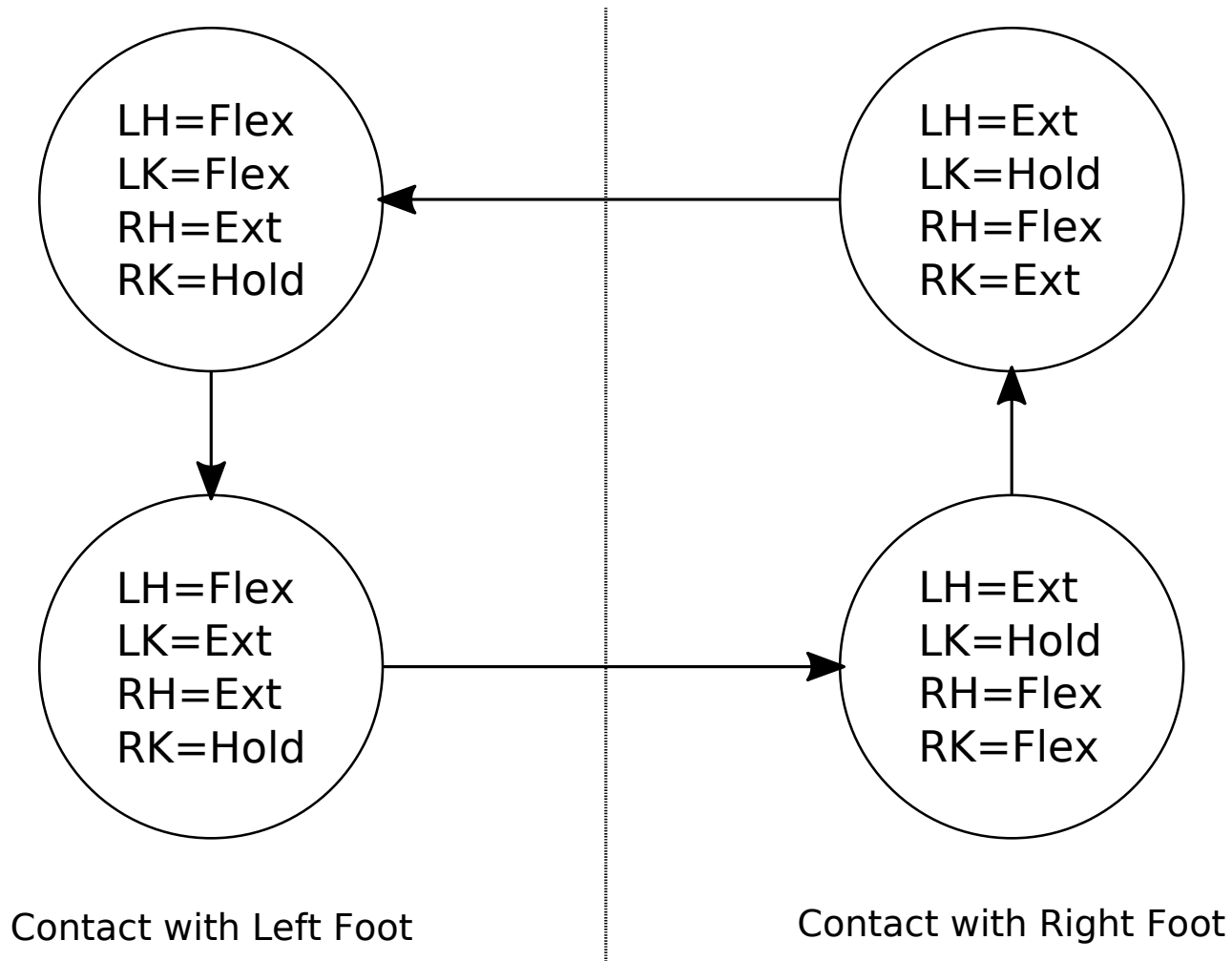
Each experiment last 15 sec.



# Fox's Controller



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## 8 Parameters $\theta$ :

- 4 transition thresholds between states (i.e., max/min angles of hip joints during walking)  
[Asymmetric between legs!](#)
- 4 torques applied during walking:
  - Hip Extension, Hip Flexion
  - Knee Extension, Knee Flexion

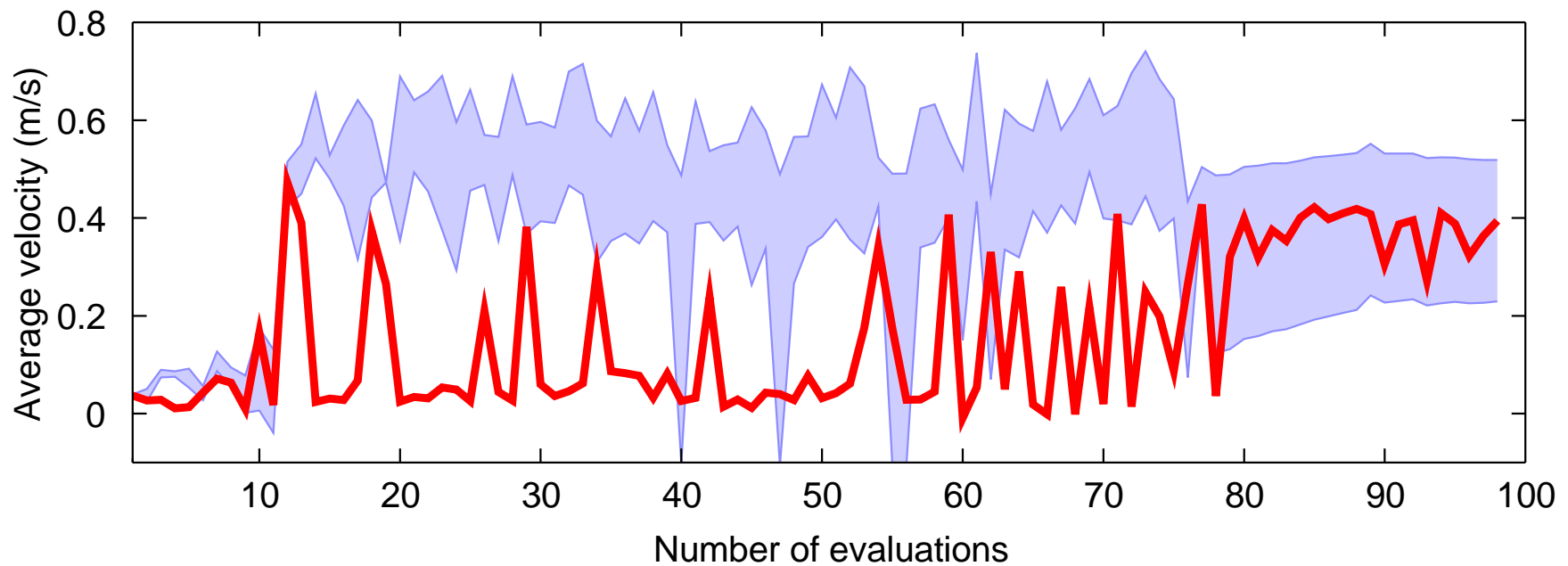




# Fox's Optimization



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# Results of the Optimization



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- Gait Optimization
  - Brief overview of optimization methods
- Bayesian Optimization
  - Model-based
  - Global, Stochastic, zero-order optimizer
  - Limited number of interactions required
  - Can use previous experiments and expert knowledge
- Experimental results
  - LQG
  - Bipedal walker FOX

## Limitations

- No discontinuous value functions
- Boundaries on the parameters to optimize (as in any global optimization problem)
- Low dimensionality of the problem (typically  $<20$ )

## Difficulties

- Train GP model
- Global optimization

# Collaborators



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Nakul Gopalan



Marc Deisenroth



Jan Peters



André Seyfarth



# So Long, and Thanks for All the Fish



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Thank You !

Questions ?



- [1] Jones, D. (2001), A taxonomy of global optimization methods based on response surfaces, *Journal of global optimization* **21**(4), 345—383.
- [2] Kushner, H. (1964), A new method of locating the maximum point of an arbitrary multipeak curve in the presence of noise, *Journal of Basic Engineering* **86**, 97.
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